



ALAN DEAN FOSTER SHADOWKEEP™

When unimaginable evil
arises from the depths
of the earth, unlikely hero
must be steps in

A tale of
adventure, mystery,
and the fantastic
as told by
FANTASY™

It's a story of a great
adventure!

TOWER OF TERROR

They called it Shadowkeep. Its evil had blighted the land and plunged it into darkness. Its wicked had swayed the countryside with foul creatures of the night that ventured forth from its walls. The legends of some warriors' powerful magic, Shadowkeep was an shade of death that had stood longer than anyone could remember and few dared to challenge.

Now a new hero descends into the dreadful valley of the keep. Summoned by the chaotic and phantasmagoric, he is Fractor Hume, an apprentice blacksmith eager for adventure. But young Fractor soon learns he must do more than carry a big sword and shoot rangers. To free his land, he must find the key to an ancient enchantment and conquer the castle from which no man has ever returned...

SHADOWKEEP™

READ THE BOOK, PLAY THE GAME,
AND ENTER THIS WONDERFUL WORLD OF
SCIENCE AND DANGER YOURSELF.



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